



## **User interface and user experience design (UI & UX design) (KVT-010)**

(KASUTAJALIIDESE JA -KOGEMUSE DISAIN (UI & UX DESIGN))

(Пользовательский интерфейс и дизайн опыта (UI & UX design))

### **SUBJECT DESCRIPTION**

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| <b>Credits (ECTS)</b>  | 5.00 ECTS |
| <b>Assessment</b>  | grading   |
| <b>Aim of the subject and short description</b>  |           |
| This course provides an overview of the principles, work methods, components and methodology of UI and UX design, different output and input devices and industry trends. The course will introduce the main mistakes designers make and best practices. Students will learn how to focus user interfaces on users, activities and non-technological objectives.   |           |
| <b>Learning outcomes:</b>  |           |
| Student: <ul style="list-style-type: none"><li>1. Knows the meaning of user interface and user experience (UI and UX) design;</li><li>2. knows the basics of and the main mistakes made in UI and UX design;</li><li>3. is able to distinguish between good and bad UI and UX design; knows how to use this knowledge;</li><li>4. knows the latest trends and understands the differences of designing various input and output equipment.</li></ul> |           |