Innovation development (AD-036)

(INNOVATSIOONI ARENDUS)

SUBJECT DESCRIPTION

Credits (ECTS)	3.00 ECTS
Assessment	pass/fail

Aim of the subject and short description

The course aims to provide students with knowledge and skills for innovation of development and use of modern technology. To give an overview of new technologies in the Game Development industry such as virtual reality, WEB3, artificial intelligence, etc.

Learning outcomes:

Student:

1. know how new technologies develop
2. can predict future innovations

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